

Berger Realty

Since 1928



Berger Realty, Inc.
3160 Asbury Avenue
Ocean City, NJ 08226
1-877-237-4371 / 609-399-0076
info@bergerrealty.com



518 Bank, #160, Cape May, NJ, 08204

Price \$1,800.00

PROPERTY DETAILS

Total Rooms	
Bedrooms	0
Baths Full	
Baths Half	2
Year Built	
Type	Office/Professional
Block Number	1040
Listing #	240722
Taxes	



COMMENTS

Cape May professional office or Medical use. Three examining rooms plus Doctors private office, or 4 private offices. Large waiting area with reception and records keeping area. break room, plus 2 powder rooms. Front and rear entrances, plus a large second floor storage or unconditioned work area. Ample parking and close to downtown Cape May....

PROPERTY FEATURES

Exterior	Heating	Cooling	HotWater
Wood/Frame	Gas Natural Forced Air	Central Air Conditioning	Electric
Water	Sewer		
City	City		

CONTACT



Ask for Steven Spengler
Berger Realty Inc
3160 Asbury Avenue, Ocean City
Call: 609-425-9253
Email to: srs@bergerrealty.com

Scan to see Property page.



Berger Realty

Since 1928



Berger Realty, Inc.
3160 Asbury Avenue
Ocean City, NJ 08226
1-877-237-4371 / 609-399-0076
info@bergerrealty.com



518 Bank, #160, Cape May, NJ, 08204

Price \$1,800.00

PROPERTY DETAILS

Total Rooms	
Bedrooms	0
Baths Full	
Baths Half	2
Year Built	
Type	Office/Professional
Block Number	1040
Listing #	240722
Taxes	



COMMENTS

Cape May professional office or Medical use. Three examining rooms plus Doctors private office, or 4 private offices. Large waiting area with reception and records keeping area. break room, plus 2 powder rooms. Front and rear entrances, plus a large second floor storage or unconditioned work area. Ample parking and close to downtown Cape May....

PROPERTY FEATURES

Exterior	Heating	Cooling	HotWater
Wood/Frame	Gas Natural Forced Air	Central Air Conditioning	Electric
Water	Sewer		
City	City		

CONTACT



Ask for Steven Spengler
Berger Realty Inc
3160 Asbury Avenue, Ocean City
Call: 609-425-9253
Email to: srs@bergerrealty.com

Scan to see Property page.

